## Spring 2001

# **Digital Editing**

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### **Marlene Harris-Taylor**

WBGU-TV, Channel 27
Public Affairs Director,
Producer, and *The Journal* Host
talks about what every TV editor
needs to know



Paul Lopez
WBGU-TV, Channel 27
Production Manager
shares the secrets of
linear and nonlinear editing

**TalyabUDumova**Graduate-student instructor





#### **TCOM 469 Students**

### More class pictures

#### **Course Information**

TCOM 469 #25172; 3 credit hours 209 West Hall/018 West Hall Taoya) æDumova, graduate-student instructor Office hours: Thursday, 1 P.M. - 4 P.M. 220 Tucker Center for Telecommunications tel. 372-2700; e-mail: dumova@wbgu.bgsu.edu

#### **Course Rationale**

As video increasingly becomes established as a digital medium, Digital Editing Á is designed as a learning platform for reaching beyond the boundaries of linear video editing. The course focuses on digital editing as an essential part of video production and explores how computer-based technology is enhancing the editing process.

### **Course Content**

I. Theory and Practice of Digital Editing

How digital editing fits into video production Digital post-production concepts Linear vs. nonlinear editing (NLE) Digital nonlinear editing (DNLE) systems The editor-client relationship **DNLE** interface

II. Pre-editing

Workflow of a nonlinear project Planning the edit The new age of digital capture Digitization: analog-to-digital conversion Preparing for successful edit

III. Editing

Digital editing rules and principles Components and types of edit

Basic editorial strategies and techniques

Editing a virtual rough cut

Digital audio editing

Digital video effects

Building a final cut

### IV. Post-editing

Selecting the output

New directions for video output

Analog vs. digital distribution

Digital compression

Delivery over the Internet, on the Web, and on CD-ROM

#### V. Editing specific types of programs

Editing news for television

Editing promotional video

Editing a program segment

Editing a feature story

#### **Textbooks**

Ohanian, Thomas A. *Digital Nonlinear Editing: Editing Film and Video on the Desktop.* Focal Press, 1998.

Browne, Steven. *Nonlinear Editing Basics: Electronic Film and Video Editing.* Focal Press, 1998.

Additional readings may be put on Jerome Library Reserve.

#### **Recommended Texts**

Kauffmann, Sam. Avid Editing: A Guide for Beginning and Intermediate Users. Focal Press, 2000.

Pogue, David. iMovie2. Pogue Press/O'Reilly, 2001.

Media 100i User Guide. Media 100 Inc., 2000. Jones, Frederic. Desktop Digital Video Production. Prentice Hall, 1999.

Dancyger, Ken. *The Technique of Film and Video Editing: Theory and Practice*. Focal Press, 1998.

Thompson, Roy. Grammar of the Edit. Focal Press, 1994. 2nd ed.

Adobe Premiere 5.0. Classroom in a Book. Adobe Press, 1998.

#### **Editing Assignments**

Promotional video	15%
News report	
Program segment	20%
Feature story	20%
Class participation	20%
(discussions, quizzes, editing exercises, etc.)	15%
Attendance	10%
	100%

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Complete the Student Experience Assessment Form